18th World Congress of the International Federation of Automatic Control

Product driven manufacturing control with embedded decisional entities

Theodor Borangiu¹, Silviu Raileanu¹, Florin Anton¹, Christian Tahon², Thierry Berger², Damien Trentesaux²

¹ University Politehnica of Bucharest, Dept. of Automation and Industrial Informatics, ROMANIA CIMR Centre of Research & Training in Robotics and CIM, cimr@cimr.pub.ro
² Université Lille Nord de France, F-59000 Lille, UVHC, TEMPO Lab. F-59313 Valenciennes, FRANCE





Milano, August 28 – September 2, 2011



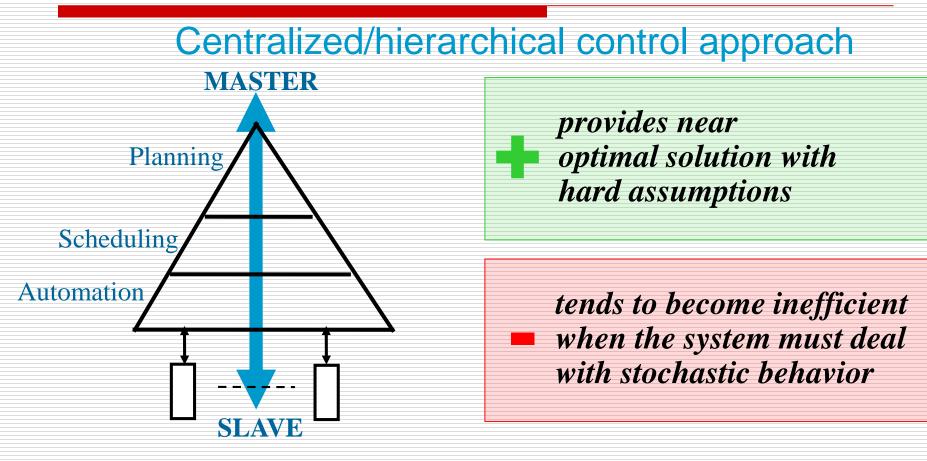
Summary

- 1. Introduction
 - State of the art in discrete, repetitive manufacturing control
 - From hierarchical to heterarchical control topologies
- 2. Structure of the control model
 - The physical infrastructure
 - Service-oriented control model with automatic reconfiguring
 - Structure of the generic building block
- 3. Dynamics of the control model
 - Using the Intelligent product for taking decisions in an industrial fabrication environment, switching between the different production strategies
 - Real-time decentralized resource allocation process
- 4. Implementation of the generic control model
 - Composing agents
 - RSAM distributed infrastructure and agent interconnection





Introduction



Computer Integrated Manufacturing

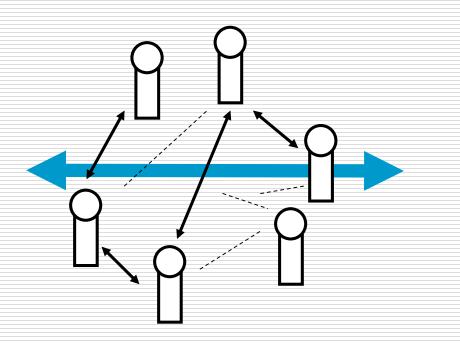


Thermique Ecoulement Mécanique Matériaux Mise en Forme PrOduction

EA 4542

Introduction

Decentralized/heterarchical control approach



agile, reactive & able to adapt to the environment changes

lack of long term optimality even when the environment remains deterministic

- Holonic systems (Van Brussel et al., 1998),
- Heterarchical systems (Trentesaux, 2007)
- Intelligent products (Meyer et al., 2008)





Introduction

- Current demands in FMS control: best performance, predictable over time and agile
- Classic solutions: centralized vs decentralized control architectures
- Intelligent products (Meyer et al., 2008) in a service oriented control architecture
- Holonic control (autonomous and cooperative entities)
- Objective: propose an architecture agile and optimized on long term

Objectives:

- Control system composed of autonomous and cooperative entities
- Fault tolerance
- Agile configuration of resources
- Long term / global optimization

Solution:

Semi-heterarchical control architecture inspired from the HMS

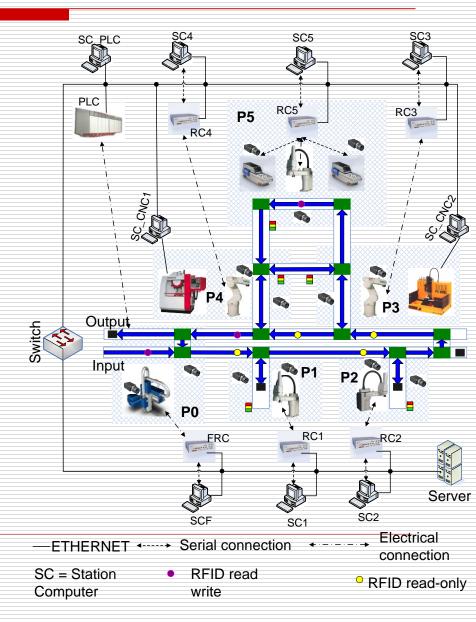




Structure of the control model

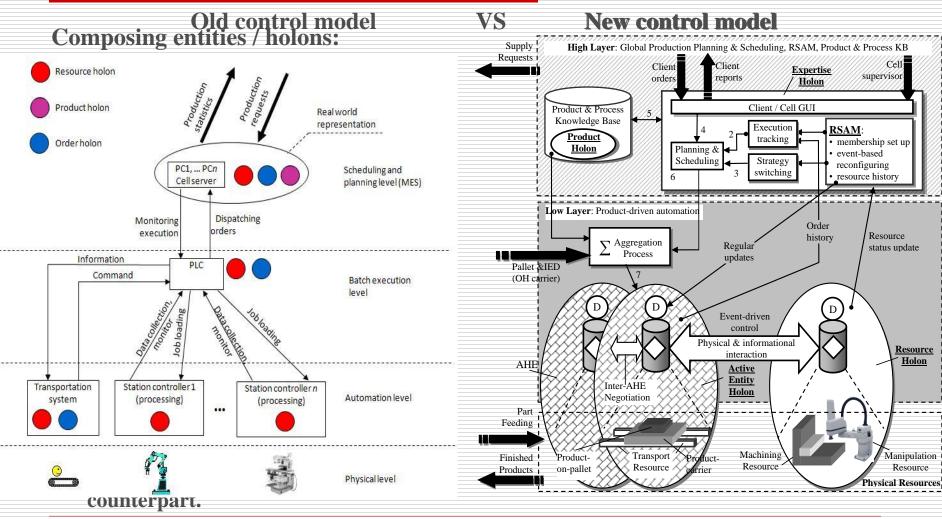
Shop-floor manufacturing structure:

- 4-robot workstations (2 SCARA, 2 vertical articulated for assembly)
- 2 CNC milling machines serviced by vertical articulated robots
- 1 Cartesian robot workstation for pallet input / output
- 1 SCARA robot workstation with dual part feeding devices (vision-based AnyFeeders)
- Dual video cameras (stationary, down looking / mobile, arm mounted) for each machine vision system connected to robots in P0-P5





Structure of the control model



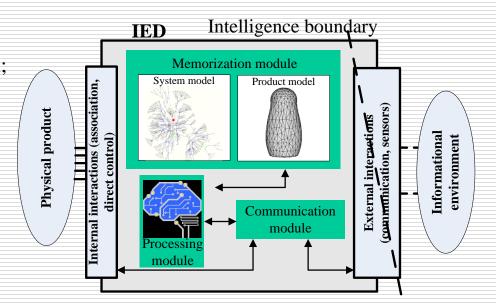




Structure of the control model

Active Holon Entity structure

- Embedded intelligence, handles:
 - ✓ the updated model of resource services access (RSAM);
 - \checkmark the product model;
 - ✓ a set of resource allocation algorithms (real-time scheduling);
 - \checkmark an inter-agent communication protocol;
 - ✓ product-driven automation:
 - "Next-operation" scheduling;
 - "Packet optimization" scheduling lifecycle







Dynamics of the control model

Switching between the different production strategies

1. Hierarhical

• Offline planning and allocation

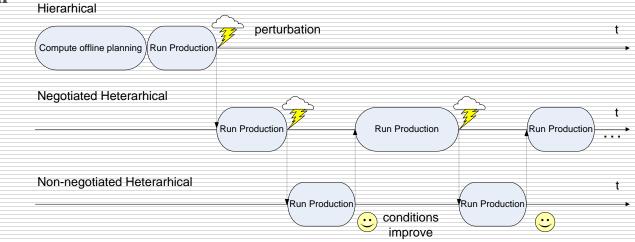
2. Negotiated Heterarhical

- No planning
- Packet level online allocation

3. Non-negotiated Heterarhical

- No planning
- Next job level allocation

=> Semi-heterarchical strategy

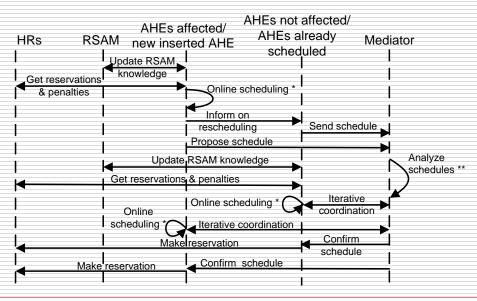






Dynamics of the control model: allocation process

- Process objective:
 - Makespan minimization and equal resource utilization
 - Adaptability to perturbations
- Used strategies: hierarchical, negotiated heterarchical, non-negotiated heterarchical
- Real-time decentralized resource allocation



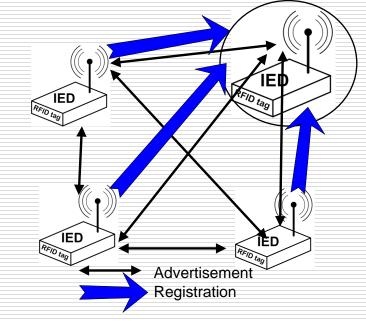




Dynamics of the control model: Mediator

- Mediator definition
 - Agent in charge with conflict resolution
- Selection process and lifecycle
 - Elected dynamically, after the current one leaves the system
 - Implemented as a functionality of the AHE agent

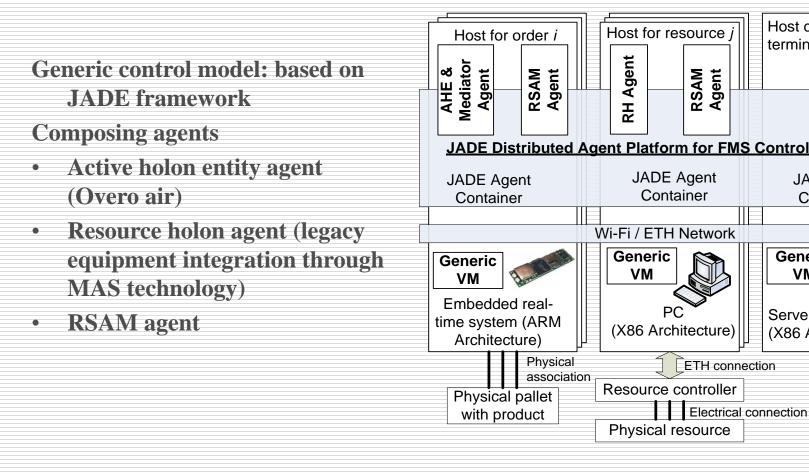
Chosen mediator







Implementation of the generic control model







Host configuration

RSAM Agent

JADE Main

Container

(X86 Architecture)

Generic

VM

Server

(initial

configuration)

terminal

Implementation of the generic control model



Worst recovery time in case of perturbation [time units]	
Resource <i>i</i> failure: R <i>iF</i>	Restoring Local Storage <i>i</i> (LS <i>i</i>) at depletion
6.4 (R1F)	97 (LS1)
6.5 (R2F)	112 (LS2)
6.8 (R3F)	136 (LS3)
6.5 (R4F)	83 (LS4)





Conclusions

Paper goals:

- ✓ Definition of a generic service oriented control architecture
- ✓ Proposition of a method for decentralized resource scheduling using a mediator agent
- ✓ Proposition of an implementation framework which includes intelligent products and agentified resources

Advantage of the proposed approach:

- ✓ Scalable
- ✓ Reactive
- ✓ Easy resource (re) configuration

Current work and perspectives:

- ✓ Comparison with the previous control architecture
- ✓ Adding an ERP on top of the high control level



